



Finger Extension Remedial Game

NC29114

Indications

Use to evaluate active finger extension, provide finger exercise, and coordinate hand flexors and extensors.

Materials Included

- (1) double-sided game board
- (16) dark-colored checkers
- (16) light-colored checkers

Instructions For Use

Side One of Game Board

Designed as a standard checkerboard for the game of Checkers (two player).

Side Two of Game Board

Designed for a jumping game called "Solitaire". The object is to have only one checker left and positioned in the center square (one player).

- 1) Place checkers on all squares except for the center square. Begin by jumping checkers one at a time in any order.
2. Checkers can be jumped only vertically and horizontally. Remove the checkers that have been jumped.
3. Play until all possible jumps have been taken.
- 4) Scoring the game:

Checkers Remaining Score

One in the center	Excellent
One anywhere else	Very Good
2 to 3	Good
4 to 6	Average
7 or more	Keep Trying

